



# RULES AND REGULATIONS

September 1, 2021 – August 31, 2022

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# RULES AND REGULATIONS

September 1, 2021 – August 31, 2022

## 1.0 ELIGIBILITY

### 1.1 Eligibility Requirements:

- 1.1.1 All teams and players must be current members of YBOA in order to participate in any YBOA sanctioned event.
- 1.1.2 Proof of age is required and must be made available at any time, for every player, at all YBOA sanctioned events. Players must possess an original or legible copy of their birth certificate for verification.
- 1.1.3 Proof of grade is required and must be made available at any time, for every player, at all YBOA sanctioned events. Players must possess an original or legible copy of their report card that includes the player's name, school name, address, & phone number, current grade, and current school year.

### 1.2 YBOA is grade-based with age parameters and limitations determined by birth date as follows:

#### **Grade Levels**

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#### **2<sup>nd</sup> Grade Level**

A player must be in the 2<sup>nd</sup> grade or under as of October 1, 2021 and cannot turn 10 prior to September 1, 2022.

#### **3<sup>rd</sup> Grade Level**

A player must be in the 3<sup>rd</sup> grade or under as of October 1, 2021 and cannot turn 11 prior to September 1, 2022.

#### **4<sup>th</sup> Grade Level**

A player must be in the 4<sup>th</sup> grade or under as of October 1, 2021 and cannot turn 12 prior to September 1, 2022.

#### **5<sup>th</sup> Grade Level**

A player must be in the 5<sup>th</sup> grade or under as of October 1, 2021 and cannot turn 13 prior to September 1, 2022.

#### **6<sup>th</sup> Grade Level**

A player must be in the 6<sup>th</sup> grade or under as of October 1, 2021 and cannot turn 14 prior to September 1, 2022.

#### **7<sup>th</sup> Grade Level**

A player must be in the 7<sup>th</sup> grade or under as of October 1, 2021 and cannot turn 15 prior to September 1, 2022.

#### **8<sup>th</sup> Grade Level**

A player must be in the 8<sup>th</sup> grade or under as of October 1, 2021 and cannot turn 16 prior to September 1, 2022.

#### **9<sup>th</sup> Grade Level**

A player must be in the 9<sup>th</sup> grade or under as of October 1, 2021 and cannot turn 17 prior to September 1, 2022.

#### **10<sup>th</sup> Grade Level**

A player must be in the 10<sup>th</sup> grade or under as of October 1, 2021 and cannot turn 18 prior to September 1, 2022.

**11<sup>th</sup> Grade Level**

A player must be in the 11<sup>th</sup> grade or under as of October 1, 2021 and cannot turn 19 prior to September 1, 2022.

**12<sup>th</sup> Grade Level**

A player must be in the 12<sup>th</sup> grade or under as of October 1, 2021 and cannot turn 20 prior to September 1, 2022.

**Note:** If a player exceeds an age limit for any grade level, that player must play at the next highest grade level in which their age meets the requirement.

**AGE EXCEPTIONS TO PLAY DOWN A GRADE LEVEL**

A player may qualify to play down a grade level if he/she has been advanced a grade due to academic excellence or parental preference as follows:

| Grade as of October 1, 2021 | Requested Grade        | Birthdate Requirements             |
|-----------------------------|------------------------|------------------------------------|
| 3 <sup>rd</sup> Grade       | 2 <sup>nd</sup> Grade  | Born on or after September 1, 2013 |
| 4 <sup>th</sup> Grade       | 3 <sup>rd</sup> Grade  | Born on or after September 1, 2012 |
| 5 <sup>th</sup> Grade       | 4 <sup>th</sup> Grade  | Born on or after September 1, 2011 |
| 6 <sup>th</sup> Grade       | 5 <sup>th</sup> Grade  | Born on or after September 1, 2010 |
| 7 <sup>th</sup> Grade       | 6 <sup>th</sup> Grade  | Born on or after September 1, 2009 |
| 8 <sup>th</sup> Grade       | 7 <sup>th</sup> Grade  | Born on or after September 1, 2008 |
| 9 <sup>th</sup> Grade       | 8 <sup>th</sup> Grade  | Born on or after September 1, 2007 |
| 10 <sup>th</sup> Grade      | 9 <sup>th</sup> Grade  | Born on or after September 1, 2006 |
| 11 <sup>th</sup> Grade      | 10 <sup>th</sup> Grade | Born on or after September 1, 2005 |
| 12 <sup>th</sup> Grade      | 11 <sup>th</sup> Grade | Born on or after September 1, 2004 |

**1.3 Home School Eligibility:**

Home School player's age and grade will be determined as follows:

- 1.3.1 Grade may only be determined for Home School students who have registered with the State Department of Education and belong to an accredited home school organization. For verification of grade, the student must provide an original letter or legible copy from the accredited organization (on organization stationary) stating the grade level in which he/she is enrolled. This letter must be approved by the YBOA State or Area Director from the state the player is registered or YBOA National Headquarters.
- 1.3.2 Eligibility for Home School participants without proper grade verification will be determined by age and birth date only. These players are not eligible to be categorized by grade or grade exception.

**1.4 Acceptable Forms of Age Verification:**

- Original or copy of birth record from the state, country, or municipal Bureau of Vital Statistics at the place of birth.
- Current and valid Passport.
- Copy of the delayed registration of birth if the athlete's birth was not recorded on his or her day of birth; issued by the same governing bodies.
- Consular Service Form FS240 (Report of Birth) issued by the U.S. Department of State.
- Immigration and Naturalization Forms I-151 and I-25 and Form 43 R311-7 issued by the U.S. Department of Justice.
- Valid state-issued Driver's License.
- Valid state-issued Identification Card.

**1.5 Acceptable Form of Grade Verification:**

- Original or legible copy of report card that includes the player's name, school name, school address and/or phone number, current grade, and current school year.
- Original or legible copy of participant's current-year progress report that includes the player's name, school name and address and/or phone number, current grade, and current school year.

**1.6 Residency:**

A player must participate with a team registered in the state of his legal residency with the following exceptions:

- 1.6.1 A player enrolled at an educational institution located outside of his legal residence may elect to treat the state in which the school is located as his state of residency.
- 1.6.2 A player who is subject to a written joint custody arrangement may elect to treat the state of either custodian as his state of residency. The state in which the player participates in their first sanctioned YBOA event will be considered their official state of residency for the remainder of the season (September 1 – August 31).
- 1.6.3 A player who meets all YBOA eligibility guidelines may attach to a team from any state with a common border of the player's legal residency. See YBOA Rule 2.2 for bordering state player roster limits.

**1.7 Multiple Team Participation:**

- 1.7.1 A player is not allowed to participate on two different teams within the same grade level.
- 1.7.2 A player who meets all eligibility guidelines may only participate in up to two different grade levels within the same tournament provided both teams belong to the same organization, and have an identical team name. However, a player may not participate in a semi-final or championship game unless he/she participated in at least one game with each team prior to the semi-final or championship game unless it is the player's first game of the tournament.
- 1.7.3 A player who meets all eligibility rules and participates on more than one team during the same tournament may only play a maximum of six games within any two-day span of that tournament.
- 1.7.4 A player that meets all eligibility requirements and participates in two different grade levels must be officially listed on both rosters by YBOA.
- 1.7.5 A player is not allowed to play or participate in two or more games at the same time.

**1.8 Credentials and Eligibility Review:**

The State/Area Director or designated Host organization is responsible for reviewing the credentials of players and teams to verify membership and eligibility qualifications.

**1.9 Eligibility Disqualification:**

All coaches and team administrators are responsible for ensuring their team meets eligibility requirements for participation in YBOA-sanctioned events. Eligibility disqualifications will be governed as follows:

- 1.9.1 If a player is found to be ineligible prior to the start of a sanctioned event, the player will be expelled from the event and the team will continue.
- 1.9.2 If a player is found to be ineligible after an event has started, the player will be expelled from the event and the team will forfeit all games in which the ineligible player entered a game or was entered on the official game score sheet. The team may continue to participate, if applicable, without the expelled player.
- 1.9.3 If a coach is found to have prior knowledge of ineligible player(s), the team will forfeit all games in which the ineligible player entered a game or was entered on the official game score sheet. The coach will be immediately expelled from the tournament and is subject to additional sanctions and/or disciplinary action.

**1.10 Team Attachment:**

A YBOA registered player who meets all eligibility guidelines becomes officially attached to a team when he/she competes with that team for the first time in any YBOA sanctioned event held during the current annual season from September 1<sup>st</sup> – August 31<sup>st</sup>.

**1.11 Player Transfer:**

A YBOA registered and attached player may transfer to another team under any of the following guidelines:

- 1.11.1 If the player is on a team that is part of a multi-team organization, he/she must have an official YBOA Player Release Form signed by the releasing Organization Director and gaining Head Coach or Organization Director. If the player is on a single team not part of a multi-team organization, he/she must have an official YBOA Player Release Form signed by the releasing Head Coach or Organization Director and gaining Head Coach or Organization Director. Released and/or transferred players still count against your original roster total. A YBOA Player Release Form may be downloaded at [yboa.org](http://yboa.org).
- 1.11.2 The player has not competed in any YBOA sanctioned events for a period of sixty (60) days.
- 1.11.3 If the transfer is for the purpose of competing with a team which has qualified for the National Championship and whose attached team is not eligible or has not qualified for the YBOA National Championship within all eligibility guidelines.
- 1.11.4 If the transfer is due to events outside the control of the player and serves the best interest of the player as determined by the State/Area Director assigned to the state in which the player is registered and the transfer has been approved by a committee at the YBOA National Headquarters.
- 1.11.5 Once a player transfers from a team, he/she may not return to that team or roster for the remainder of the current season (September 1 – August 31).

**1.12 Boys Team Restriction:**

Boys must only play on a boys' team.

**1.13 Girls Team Restriction and Exception:**

Girls must play on a girls' team with the following exceptions:

- 1.13.1 A girl may play on a boys' team in grade-levels 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup> and 6<sup>th</sup>.
- 1.13.2 There is a limit of three (3) girl's players on a boy's roster for eligible grade levels.

**1.14 Unanswered Eligibility Questions:**

Any unanswered questions pertaining to the eligibility of a player or team shall be directed to the YBOA National Director for review.

**2.0 ROSTERS****2.1 Team Roster Limit:**

Team rosters are limited to fifteen (15) active players per team.

**2.2 Bordering States Limit:**

A team may have a maximum of three (3) out-of-state players on their official roster from bordering states. See YBOA Rule 1.6.3 for residency restrictions.

**2.3 Bordering Country Limit:**

A team outside of the continental United States may have a maximum of three (3) players on their official roster who reside outside of their country or state and must meet all other eligibility requirements.

**2.4 Roster Change Restriction:**

No changes are allowed to a roster during a tournament after a team has begun play of its first game within that tournament.



## 2.5 Roster Change Procedures:

- 2.5.1 Rosters can be managed at yboa.org (including creating, editing, deleting, etc.) by creating a User Profile and YBOA Team Membership Account. Players may be deleted and/or deactivated from a roster. However, once a roster has reached the 15 maximum player limit, a team will be charged an administrative fee for every new player added to their official roster. In addition, a team will be charged an administrative fee each time a player is deactivated and reactivated on their roster.
- 2.5.2 Players added to a roster via a transfer must meet all eligibility standards of that grade/division as well as the transfer requirements listed in YBOA Rules 1.11 – 1.11.5. Transferred players still count against a team's original roster total.
- 2.5.3 A team's official State Championship Roster is considered final and official for competition in the YBOA National Championship except as outlined in YBOA Rules 7.3 – 7.3.7. Contact your State or Area Director for additional rules governing State Championship rosters.

## 3.0 GAME LOGISTICS

### 3.1 Governing Body of Rules & By-Laws:

All YBOA-sanctioned tournaments will be governed under 2018/2019 National Federation of High School (NFHS) rules along with 2018/2019 YBOA Rules and Regulations.

### 3.2 Length of Games:

Length of games will be played under the following guidelines:

|  |                   |
|--|-------------------|
| 2 <sup>nd</sup> , 3 <sup>rd</sup> Grade  | 6-minute quarters |
| 4 <sup>th</sup> , 5 <sup>th</sup> , 6 <sup>th</sup> Grade  | 7-minute quarters |
| 7 <sup>th</sup> , 8 <sup>th</sup> , 9 <sup>th</sup> , 10 <sup>th</sup> , 11 <sup>th</sup> , 12 <sup>th</sup> Grade | 8-minute quarters |

### 3.3 Length of Overtime:

Length of overtime period will be played under the following guidelines:

|  |           |
|--|-----------|
| 2 <sup>nd</sup> , 3 <sup>rd</sup> , 4 <sup>th</sup> , 5 <sup>th</sup> , 6 <sup>th</sup> Grade                      | 3 minutes |
| 7 <sup>th</sup> , 8 <sup>th</sup> , 9 <sup>th</sup> , 10 <sup>th</sup> , 11 <sup>th</sup> , 12 <sup>th</sup> Grade | 3 minutes |

### 3.4 Length of Half-time:

Length of half-time will be a minimum of three (3) minutes and up to (10) minutes.

### 3.5 Length of Pre-Game Warm-Up:

Minimum pre-game warm-up is five (5) minutes.

### 3.6 Boys Basketball Specifications:

Basketball specifications for boys games are as follows:

|   |                               |
|---|-------------------------------|
| Boys 2 <sup>nd</sup> , 3 <sup>rd</sup> , 4 <sup>th</sup> , 5 <sup>th</sup> , 6 <sup>th</sup> Grade                      | 28.5" (official women's size) |
| Boys 7 <sup>th</sup> , 8 <sup>th</sup> , 9 <sup>th</sup> , 10 <sup>th</sup> , 11 <sup>th</sup> , 12 <sup>th</sup> Grade | 29.5" (official men's size)   |

### 3.7 Girls Basketball Specification:

Ball specification for all girls' divisions is 28.5" (official women's size).

### 3.8 Basket Height Specification:

All grade levels will use regulation 10-foot height baskets.

### 3.9 Running Clock Rule:

At the time a winning team gains a lead of thirty (30) or more points during the second half of a game, the clock will not be stopped (except for a time out, technical foul, injury, or emergency – clock starts when ball is legally touched after dead ball is in-bounded) until the trailing team brings the point difference to twenty (20) points or less.

**3.10 No-Press Rule:**

The following rules are established for full-court press:

3.10.1 At the time a 2<sup>nd</sup>, 3<sup>rd</sup>, or 4<sup>th</sup> grade winning team gains a lead of twenty (20) or more points during the second half of a game, they must play defense behind the half-court line. A first offense will result in a Warning. A second or subsequent offense will result in a 2-shot Administrative Technical Foul.

3.10.2 At the time a 5<sup>th</sup>, 6<sup>th</sup>, 7<sup>th</sup>, 8<sup>th</sup>, 9<sup>th</sup>, 10<sup>th</sup>, 11<sup>th</sup>, 12<sup>th</sup> grade winning team gains a lead of thirty (30) or more points during the second half of a game, they must play defense behind the half-court line. A team's first offense will result in a Warning. Any team's second or subsequent offense will result in a 2-shot Administrative Technical Foul.

**3.11 Pool Play Tiebreaker Order:**

Ties after completion of pool-play games will follow the tie-breaker order listed below:

3.11.1 Tiebreakers in which two (2) teams are tied, head-to-head competition between the teams will determine the winner.

3.11.2 Tiebreakers in which more than two (2) teams are tied, a point differential system will be applied. The point differential of the teams involved in the tie is totaled. Teams are then ranked according to the sum of the point differential with the highest number placing first, the second highest placing second, etc. Teams will receive a maximum of +15 points for a win and a maximum of -15 points for a loss (including forfeits).

3.11.3 If two (2) teams are still tied after the application of (3.11.2), the tie will revert back to (3.11.1).

3.11.4 If more than two (2) teams are still tied after the application of (3.11.2), the point differentials of the teams not involved in the tie are added, and the results recalculated.

3.11.5 If two (2) teams remain tied after the application of (3.11.4), the tie will revert back to (3.11.1).

3.11.6 If more than two teams remain tied after the application of (3.11.4), then a total defensive point system will be used. If two teams are still tied, they would revert to the first tiebreaker system. Example: Team A is 2-1 with wins of 56-32 & 64-45 and a loss of 56-64. Total defensive points determined are 141. Repeat the same procedure for the remaining two teams. The team with the lowest points allowed will determine the teams' order of placement. If two (2) teams remain tied after defensive points are calculated, revert back to (3.11.1).

**3.12 Uniforms:**

All teams must adhere to the following uniform guidelines:

3.12.1 All teams must have either reversible jerseys (one light color side and one dark color side) or two sets of jerseys (light set and dark set).

3.12.2 The home team in each game will wear light-colored jerseys. The visitor team in each game will wear dark-colored jerseys.

3.12.3 Jerseys must have permanent numbers on both front and back of jersey.

3.12.4 International rules will apply to numbers; any number from "00" to "99" is permissible.

3.12.5 Numbers are required on both sides of the jersey. Numbers must be at least two (2) inches on front of jersey and at least four (4) inches on back of the jersey.

3.12.6 Sleeveless undershirts may be worn if they match the dominant color of the jersey.

## 4.0 CONDUCT

### 4.1 Participant Conduct:

The conduct of players and coaches should be above reproach both on and off the court. Any misbehavior or misconduct, on or off the court, will be subject to individual and/or team disqualification from an event as well as suspension or expulsion from participation in future YBOA events.

### 4.2 Coaches Responsibility:

Each coach will be responsible for all members of his/her team before, during and after games, including all parents and spectators representing their team.

### 4.3 Coaches Restriction:

No person may coach for any team competing in an event for which he/she is the Tournament Director.

### 4.4 Team Designee:

Each team will designate an individual as the contact person in the event of any problems or concerns.

4.4.1 Any damage to lodging, restaurant, property and/or playing facility by anyone associated with his/her team is the responsibility of the team designee.

### 4.5 Unsportsmanlike Disqualification:

A team and/or player is subject to immediate disqualification from a tournament/event for any conduct deemed inappropriate, unacceptable, unsafe and/or abusive by the tournament staff. This includes but is not limited to defacing and/or destruction of lodging, restaurant or game site property, trashing team bench area, fighting, unsportsmanlike play and/or conduct, or ineligible players. Any disqualification is the sole decision of the tournament officials.

4.5.1 An ejection of any player, coach, parent, or spectator will result in a minimum of a one game suspension from the team's next scheduled game in the same tournament and up to dismissal from the event. During the suspension, the person is not allowed within sight or sound of the playing area as determined by the referee or tournament officials.

4.5.2 A second ejection within the same event will result in suspension from the tournament. No refunds will be issued in the event of disqualification. During the suspension, the person is not allowed within sight or sound of the playing area as determined by the referee or tournament officials.

## 5.0 QUALIFYING PROCEDURES

### 5.1 Invitational Tournaments:

Invitational Tournaments are non-qualifying events that have been approved and sanctioned by the YBOA National Headquarters. YBOA has found that keeping these tournaments on an individual-type basis helps to ensure the quality of the teams participating. In states where the Qualifying Tournaments are large, Invitational Tournaments can be used to help seed the competition for the Qualifying Tournament.

### 5.2 State Qualifying Tournaments:

State Qualifying Tournaments are events that have been approved and sanctioned by the YBOA National Headquarters for the purpose of qualifying a team for an area's YBOA State Championship.

### 5.3 State Championship Tournament:

Qualifying for the YBOA National Championship Tournament varies by state. Please contact your State/Area Director for more information. Each team may only qualify for the YBOA National Championship through one YBOA State Championship Tournament. Only teams that reside in the state of their YBOA State Championship are eligible to qualify for the YBOA National Tournament except as outlined in YBOA Rule 5.4.

**5.4 Cross-State Qualifying:**

Qualifying for the YBOA National Championship from a YBOA State Championship Tournament other than a team's registered state requires written approval. These requests are only considered in unique circumstances or situations in which extreme distances to participate are not reasonable in comparison to a team's geographical location. Contact the YBOA National Headquarters for additional information.

**5.5 Super National Qualifier:**

A tournament held in a specific region of the country with the purpose of qualifying teams for the YBOA National Championship. Teams that earn a bid to the National Championship in these events must still participate in their respective State Tournament (if their state has a qualifying tournament) to qualify for the National Championship. There are no boundary or border restrictions for teams participating in a Regional/Super Regional Championship Tournament.

**5.6 National Championship:**

The YBOA National Championship Tournament is for teams that have qualified through their own YBOA State or YBOA Super National Qualifier or who have received an approved At-Large Bid. Teams that have qualified for participation through a YBOA Super National Qualifier must still participate in their respective YBOA State Championship (if their state has a YBOA State Championship) to qualify for the YBOA National Championship.

**5.7 Automatic Bids:**

1<sup>st</sup> - 6<sup>th</sup> place teams in the YBOA National Championship (if applicable) and 1<sup>st</sup> – 4<sup>th</sup> place teams in the YBOA American Championship (if applicable) earn an automatic bid to the YBOA National Championship the following year at the next highest grade level. However, teams earning automatic bids must still meet State qualifying requirements including participation in their respective YBOA State Championship.

**5.8 At-Large Bids:**

If a state does not have a YBOA Qualifying Tournament or a team failed to qualify through their YBOA State Championship, they may request an At-Large Bid. A team that participated, yet failed to qualify through their YBOA State Championship must request and have approval from their State/Area Director, who will forward the request to the YBOA National Headquarters. All At-Large Bid teams must receive approval from the YBOA National Headquarters.

**5.9 National Championship Grade Levels:**

A team is only allowed to participate in the YBOA National Championship in the grade level for which they qualified in their respective State Championship. Please contact your State/Area Director for more information. Teams from an area without a State Championship will be seeded at the discretion of the YBOA National Headquarters based on team results, history, geographical location, and other factors.

**6.0 QUALIFYING TOURNAMENTS****6.1 Entry Fees:**

Entry fees are established as follows:

6.1.1 YBOA Invitational: Contact your YBOA State/Area Director.

6.1.2 YBOA State Qualifier: Contact your YBOA State/Area Director.

6.1.3 YBOA State Championship: Contact your YBOA State/Area Director.

6.1.4 YBOA Super National Qualifier: Contact YBOA National Headquarters.

6.1.5 YBOA National Championship: Contact YBOA National Headquarters.

**6.2 Equipment Items:**

Equipment such as basketballs, drinks, towels, etc., may or may not be acceptable at game sites. Check with the tournament host regarding acceptable and restricted items for each facility. YBOA and/or the game sites are not responsible for any items lost or stolen during any games, so be certain to use proper security precautions.

**6.3 Bench Decorum:**

Only eligible players plus a maximum of three (3) officially YBOA registered non-athletes (this includes any coach, statistician, ball boys/girls, and/or another staff) may sit on the team's bench.

6.3.1 Violation of this rule will result in one warning.

6.3.2 The team will then have 1 minute to clear the bench of anyone not listed on the official roster.

6.3.3 If the team fails to comply with YBOA Rule 6.3.2, the violator(s) will be ejected.

6.3.4 Team statisticians and/or scorekeepers are not permitted to sit at or behind the official scorer's table.

**6.4 Protests:**

Official protests must meet all of the following guidelines:

6.4.1 Upon alleged infraction, protest must be communicated immediately to the official scorer's table by the head coach (or assistant coach if the head coach has been ejected).

6.4.2 Upon completion of the game, protest must immediately be communicated to the Site Director by the head coach.

6.4.3 A written or typed protest must be delivered in person to the Tournament Director/Assistant Tournament Director or Tournament Headquarters within two hours of completion of game. E-mail or faxed copies will not be accepted.

6.4.4 A \$100.00 (cash) fee must accompany the written/typed protest and be delivered to the Tournament Director/Assistant Tournament Director or Tournament Headquarters within two hours of completion of the game.

6.4.5 Protests pertaining to an official's judgment call will not be considered. Protests in which a potential rule or player eligibility infraction has occurred may be considered if the infraction had a direct impact on the outcome of the game and falls within the guidelines of the correctable error rules.

6.4.6 A committee will consider all protests and make every attempt to provide a ruling prior to the team's next scheduled game.

6.4.7 Successful protests will result in refund of the \$100.00 protest fee.

6.4.8 Unsuccessful protests will result in forfeiture of the \$100.00 protest fee.

**6.5 Awards:**

Awards are guaranteed to include minimum first and second place.

**7.0 NATIONAL CHAMPIONSHIP TOURNAMENT****7.1 National Championship Registration:**

Registration for the YBOA National Championship is completed through an electronic invitation link emailed to all qualified teams. Payment can be made by *Visa, MasterCard, American Express or Discover only*. No cash, checks, or money orders are accepted.

**7.2 Official Scoresheets:**

Each team will be provided typed copies of their score sheets to present to the official scorer prior to each game.

**7.3 Adding Players to National Championship Roster:**

All players listed on a team's official YBOA roster at their YBOA State Championship Tournament are considered final and may not be changed. Players may be added to a YBOA National Championship roster from another qualified team for the purpose of participating in the YBOA National Championship must meet the following requirements:

- 7.3.1 Every player must have met all eligibility guidelines and played in a YBOA-sanctioned event during the current YBOA season between September 1<sup>st</sup> and prior to the roster addition deadline established by the YBOA National Headquarters for the YBOA National Championship.
- 7.3.2 If the YBOA State Championship roster has twelve (12) players or less, then a maximum of three (3) players may be added to the YBOA National Championship roster provided the player(s) meet all eligibility guidelines as well as the requirements of YBOA Rule 7.3.1.
- 7.3.3 If the YBOA State Championship roster has thirteen (13) players, then a maximum of two (2) players may be added to the YBOA National Championship roster provided the player(s) meet all eligibility guidelines as well as the requirements of YBOA Rule 7.3.1.
- 7.3.4 If the YBOA State Championship roster has fourteen (14) players, then a maximum of (1) player may be added to the YBOA National Championship roster provided the player(s) meet all eligibility guidelines as well as the requirements of YBOA Rule 7.3.1.
- 7.3.5 If the YBOA State Championship Roster has fifteen (15) players, no players may be added to the roster.
- 7.3.6 A player is not allowed to participate on two different teams within the same grade level.
- 7.3.7 A player is not allowed to play in more than one game at the same time.

**7.4 Emergency Forms of Age or Grade Verification:**

At the discretion of the National Tournament Director or designated representative, he/she may accept an official state or school letter or document indicating the players current age or grade. The address, contact name, and phone number of the school and forwarding official must also be included on the document to verify the validity of information and documentation.

**7.5 National Championship Player Certification Requirement:**

Any player not present on Registration Day during the assigned and/or posted times will be required to become certified before he/she is allowed to participate in a game. The player is considered ineligible until certified by the YBOA National Tournament Director, Assistant Tournament Director, or designated YBOA Representative. This certification will take place at the YBOA National Championship Tournament Headquarters or designated location determined by the YBOA National Tournament Director.

**7.6 National Championship Pairings:**

Pairings will be completed by the YBOA National Headquarters prior to play and will be posted on the YBOA website prior to the tournament. Seeding is first determined by the order of a state's finish in the previous year's YBOA National Championship followed by current-year's State Championship Results and At-Large Bid team history and results.

**7.7 National Championship Grade Levels:**

A team is only allowed to participate in the YBOA National Championship in the grade level for which they qualified in their respective YBOA State Championship. Please contact your State/Area Director for more information. Teams from an area without a State Championship will be categorized at the discretion of the YBOA National Headquarters based on team results, history, geographical location, and other defining factors.

**7.8 Bench Personnel Attire:**

Bench personnel are considered any officially registered YBOA person who sits on the official home or away bench and therefore subject to the following guidelines:

7.8.1 All bench personnel must wear long pants or dress shorts, collared or mock shirt, and dress or athletic shoes. T-shirt style shirts are allowed provided they are silk screened or embroidered with the team or organization name or logo. Basketball shorts and/or "cut off" shorts, warm-ups, non-team t-shirts of any type, hats, jeans, sandals, slides and flip flops are not permitted. Any hooded garment or headgear is not permitted.

7.8.2 Each violation to the bench personnel attire rule will result in a two-shot technical foul (administrative, not charged to the coach). This rule applies to all personnel who sit on the bench.

**7.9 Bench Credentials:**

All bench personnel must visibly wear an appropriate bench pass/credential at all times to be allowed on the bench during games.

**7.10 Forfeits:**

Forfeits will be governed by the following two rules:

7.10.1 A team that forfeits more than one pool play game is automatically disqualified from the National Championship Tournament unless approved by the National Tournament Director due to unique, extenuating circumstances.

7.10.2 A team that forfeits their final scheduled bracket play game will forfeit their place in the tournament, team awards, and are subject to further sanctions.

**7.11 Official YBOA Basketball:**

All divisions will play with a YBOA-approved Wilson composite leather basketball.

**7.12 Officials:**

All officials are certified and registered with their respective state official's association. Officials will be supplied by the tournament administrators.

**7.13 Facilities:**

All games will be played on regulation courts. Locker rooms may not be available for team use. Teams should come to each game dressed in uniforms.

**7.14 Lodging:**

YBOA has reserved and negotiated special lodging rates for all YBOA teams and their fans.

**7.15 Transportation:**

All teams are responsible for their own transportation to and from each game site. YBOA has contracted with rental car agencies for discounted car and van rental rates. For more information on these discounted rates, visit the official YBOA website at [yboa.org](http://yboa.org). If you wish to rent a car or van, please contact the rental companies directly.

**7.16 Equipment Items:**

Equipment such as tape, towels, etc., will be acceptable in the gyms and are to be furnished by the participants. YBOA and/or the game sites are not responsible for any items lost or stolen during any games, so be certain to use proper security precautions.

**7.17 Video Taping & Photography:**

All teams must adhere to the following video and photography guidelines.

7.17.1 Photo cameras will be allowed in all gym facilities provided they do not distract participants, officials, and staff or inhibit the operation or execution of games. Use of flash photography is not permitted during games.

7.17.2 Video cameras will be permitted in all facilities provided they do not distract participants, officials, and staff or inhibit the operation or execution of games.

7.17.3 YBOA staff reserves the right to deny use of any camera, video, or related piece of equipment for any reason.